

Table: _____ Referee: _____
 Round: _____ Team #: _____



M01 – PIPE REMOVAL Broken Pipe is completely in Base [20 pts]	Yes	No
M02 – FLOW Big Water is on other team's Field [25 pts] <i>(only by turning Pump System's valves(s))</i>	Yes	No
M03 – PUMP ADDITION Pump Addition has contact with the mat, Completely inside the target area [20 pts]	Yes	No
M04 – RAIN At least one Rain is out of the Rain Cloud [20 pts]	Yes	No
M05 – FILTER Lock latch is in dropped position [30 pts]	Yes	No
M06 – WATER TREATMENT Big Water is ejected from Water Treatment model [20 pts] <i>(only by Toilet's lever)</i>	Yes	No
M07 – FOUNTAIN Middle layer is raised [20 pts] <i>(due only to a Big Water in gray tub)</i>	Yes	No
M08 – MANHOLE COVERS Manhole Cover(s) are flipped over past vertical [15 pts per] <i>(and never reached Base)</i> Both Manhole Covers are flipped over, and completely in separate Tripod targets [30 pts bonus]	0	1 2
M09 – TRIPOD All the Tripod's feet are touching the mat (must to score)	Yes	No
OR Tripod is <i>partially</i> in a Tripod target [15 pts]	Yes	No
Tripod is <i>completely</i> in a Tripod target [20 pts]	Yes	No

Conditions in blue must be observed by referee

Team Initials: _____

M10 – PIPE REPLACEMENT New Pipe is installed where Broken Pipe was, [20 pts] in full/flat contact with the mat (must to score)	Yes	No
M11 – PIPE CONSTRUCTION New Pipe has full/flat contact with the mat (must to score)	Yes	No
OR This New Pipe is <i>partially</i> in its target [15 pts]	Yes	No
This New Pipe is <i>completely</i> in its target [20 pts]	Yes	No
M12 – SLUDGE Sludge touching visible wood of a drawn garden box [30 pts]	Yes	No
M13 – FLOWER Flower is raised [30 pts] <i>(due only to a Big Water in brown pot)</i> At least one Rain is in the purple part, touching nothing but Flower model [30 pts bonus]	Yes	No
M14 – WATER WELL OR Water Well contacting mat <i>partially</i> inside target area [15 pts]	Yes	No
Water Well contacting mat <i>completely</i> inside target area [25 pts]	Yes	No
M15 – FIRE Fire is dropped [25 pts] <i>(due only to Fire truck applying direct force to House's lever)</i>	Yes	No
M16 – WATER COLLECTION <i>(Water may be touching target and/or other clean water)</i> <i>(Water may not be touching or guided by anything else)</i> Water Target is East of Off-Limits line Yes No <i>(and never reached Off-Limit line)</i> At least one Rain is touching mat in the Water Target [10 pts] Yes No Big Water touching mat in the Water Target [10 pts each] 0 1 2 3 4 5 At least one pair of Big Waters stacked in Water Target [30 pts] Yes No		
M17 – SLINGSHOT Slingshot is completely in the Slingshot target [20 pts] Yes No Rain AND Dirty Water completely in Slingshot target too [15 pts] Yes No		
M18 – FAUCET Water level is more blue than white [25 pts] <i>(only by turning Faucet handle)</i>	Yes	No
PENALTIES Penalty discs in the white triangle area [-5 pts each] 0 1 2 3 4 5 6		
RETURN LOOSE ITEMS 1xFiretruck, 6xPenalties, 1xSlingshot, 9xRain, 5xBigWater, 1xOptionalLoop, 2xManholeCover, 1xSludge, 1xBrokenPipe, 2xNewPipe, 1xPumpAddition, 1xWaterTarget, 1xWaterWell, 1xTripod, 1xDirtyWater		